



ESWC
ELECTRONIC SPORTS WORLD CUP
* île de France

PRESS RELEASE - Tuesday, 15 May 2007

ELECTRONIC SPORTS WORLD CUP

ESWC 2007 GRAND FINAL

PARC DES EXPOSITION DE LA PORTE DE VERSAILLES / HALL 5

PARIS, FRANCE

JULY 5th - JULY 8th, 2007

The Fifth Edition of the Electronic Sports World Cup (ESWC) Grand Final will take place Thursday, July 5, 2007 to Sunday, July 8, 2007 at the Expo Park of Paris, France. The major international event ESWC 2007 will gather the 750 best video games players of the world in the largest gaming show ever produced worldwide with more than 40,000 visitors expected live at the event.

ESWC 2007 will be designed for the most anticipated "e-sports" spectator experience with 3 main areas over 12,000 m², in the newest hall of the congress Expo Park of Paris – Hall 5 Porte de Versailles.

THE GAMING ZONE to follow games close to the champions – open to public – matches broadcasted and live results on screens.

THE SHOW ON STAGE, 20 grand matches on stage – 5 sessions per day – 5,000 spectators par

THE GAMING EXPO digital leisure and video games expo with tournaments for visitors, shoot out, partner's stands and conferences.

In order to attend to the final, all champions have to qualify through ESWC national selections from January to June 2007. Preliminaries will involve more than 500,000 gamers worldwide in 51 countries.



WWW.ESWC.COM/2007

Organizing Committee: Games-Services

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INTERNATIONAL QUALIFYINGS

700 champions in Final - 51 countries

In 2007, Games-Services supervised an international partner network to handle the selection of champions in 51 countries around the world. For each of these nations, one organisation was in charge of selecting the best players according to the World Cup's charter and rules. The groups of representatives taking part are composed of a captain and on average 16 players.

 Algérie	 China	 Iran	 Rumania
 South Africa	 South Korea	 Italia	 Russia
 Germany	 Croatia	 Kazakhstan	 Serbia
 Arabie Saoudite	 Denmark	 Kuwait	 Slovakia
 Argentina	 Egypt	 Lebanon	 Sweden
 Australia	 U.A.E.	 Libya	 Switzerland
 Austria	 Spain	 Norway	 Tunisia
 Bahrain	 U.S.A.	 Oman	 Turkey
 Belgium	 Finland	 Pakistan	 Ukraine
 Belarus	 France	 Netherlands	
 Brazil	 United Kingdom	 Poland	
 Bulgaria	 Greece	 Portugal	
 Canada	 India	 Qatar	
 Chile	 Indonesia	 Czech Republic	



Worldwide Online Community Platform to Federate Electronic Sports

The "ESWC.COM" portal is the database of electronic sports, referencing all players taking part in ESWC competitions throughout the world, formalizing their associations in clubs and teams. Supported by an online software of tournament management, designed to provide real time information, "ESWC.COM" certify the eligibility of a player for the Electronic Sports World Cup.



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OFFICIAL DISCIPLINES

Games-Services is totally independent of the producers or developers of video games and decides each year on the choice of games considered to be the best sporting disciplines in its competition, in relation to the worldwide audience they represent and the interest they offer in the context of a competition.

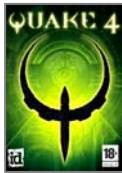


Half-Life: Counter-Strike - © Valve Software

Action game for a team of 5 plus 1 coach, on PC computers

48 teams in competition (288 players) / 36 nationalities

<http://www.counter-strike.net>



Quake IV - © Id Software

3D action game on PC computers

40 players in competition / 29 nationalities

<http://www.quake4game.com>



Warcraft III: The Frozen Throne - © Blizzard

Strategic game in real time on networked PC computers

40 players in competition / 40 nationalities

<http://www.blizzard.com/war3x>



Pro Evolution Soccer 6 - © Konami

Football simulation game on networked PC computers

48 players in competition / 40 nationalities

<http://www.konami.com>

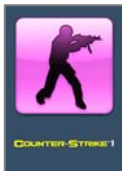


TrackMania Nations ESWC - © Nadeo

Simulation of car racing on PC computers

48 players in competition / 39 nationalities

<http://www.trackmanianations.com>



Half-Life: Counter-Strike Women - © Valve Software

Action game for a team of 5 plus 1 coach, on PC computers

24 teams in the competition (144 players) / 23 nationalities

<http://www.counter-strike.net>

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SCHEDULE

WEDNESDAY, 4 JULY 2007

- Arrival and registration of the players
- Opening Ceremony (Region Île-de-France)

THURSDAY, 5 JULY 2007

- 10h - Public opening (stands and gaming zones)
- 11h - Match on stage : **Warcraft III TFT**
- 14h - Match on stage : **TMN ESWC**
- 16h - Match on stage : **Quake 4**
- 19h - Match on stage : **Counter-Strike**

FRIDAY, 6 JULY 2007

- 10h - Public opening (stands and gaming zones)
- 11h - Match on stage : **Pro Evolution Soccer**
- 14h - Match on stage : **World of Warcraft PVP**
- 16h - Match on stage : **Counter-Strike Women**
- 19h - Match on stage : **Counter-Strike**

SATURDAY, 7 JULY 2007

- 10h - Public opening (stands and gaming zones)
- 11h - Match on stage : **Warcraft III TFT**
- 14h - Match on stage : **TMN ESWC**
- 16h - Match on stage : **Pro Evolution Soccer**
- 19h - Match on stage : **Counter-Strike**
- 21h - ESWC Final : **Counter-Strike Women**

SUNDAY, 8 JULY 2007

- 10h - Public opening (stands and gaming zones)
- 11h - ESWC Final : **TMN ESWC**
- 12h - ESWC Final : **Warcraft III TFT**
- 14h - ESWC Final : **Quake 4**
- 15h - ESWC Final : **Pro Evolution Soccer**
- 17h - ESWC Final : **Counter-Strike**

CONFERENCES

- Thursday, 5 July / 15h - "The Realities of addictions danger in video games" with AFJV
- Friday, 6 July / 12h - "Pro-gamer's secrets 1/2"
- Friday, 6 July / 15h - "The economics parallel of online gaming" with AFJV
- Sunday , 8 July / 12h - "Pro-gamer's secrets 2/2"

TICKETING

TICKET	DATE	COST
One-day visitor Pass	Thursday, 5 July	10 €
One-day visitor Pass	Friday, 6 July	10 €
One-day visitor Pass	Saturday 7, July	15 €
One-day visitor Pass	Sunday 8, July	15 €
4 days Full Pass*	Thursday, Friday, Saturday, Sunday	30 €

* 4 days Pass booking : <http://pass.eswc.com>

Tickets on Internet : <http://www.ticketnet.com> (Ref: ESWC or Direct link)



ESWC HISTORY

ESWC 2006, "Gaming Temple"

Grand Final: Paris, Palais Omnisports of Paris Bercy, 30 June - 2 July 2006

Scale: 53 countries - 750 gamers in final

2006 Disciplines & Champions:

Counter-Strike	Made In Brazil	TMN ESWC	Carl
Counter-Strike Women	BTB	Quake IV	Winz
Warcraft III	Lucifer	Gran Turismo 4	Snake
Pro Evolution Soccer 5	Spank		

ESWC 2005, The Louvre with Panache

Grand Final: Paris, Carrousel du Louvre, 5-10 July 2005

Scale: 52 countries - 750 gamers in final

2005 Disciplines & Champions:

Counter-Strike	Complexity	UT 2004	Winz
Counter-Strike Women	Girls Got Game	Quake III Arena	Cooler
Warcraft III	Grubby	Gran Turismo 4	Snake
Pro Evolution Soccer 4	ArabianJoker		

ESWC 2004, Wide Audience Attraction

Grand Final: Poitiers, Futuroscope Park, 6-11 July 2004

Scale: 45 countries - 450 gamers

2004 Disciplines & Champions:

Counter-Strike	The Titans	UT 2004	Burnie
Counter-Strike Women	All 4 One	Quake III Arena	Sweden
Warcraft III	Fov	Gran Turismo 4	Voo
Pro Evolution Soccer 3	Samsam		

ESWC 2003, The First Edition

Grand Final: Congress Centre of Futuroscope, 8-13 July 2003

Scale: 32 countries - 380 gamers

2003 Disciplines & Champions:

Counter-Strike	Team 9	UT 2003	GitzZz
Counter-Strike Women	SK.Ladies	Quake III Arena	Cooler
Warcraft III	Heman		



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ORGANIZATION & CONTACTS



ESWC is a sporting project designed, produced and managed by Games-Services, an European company of events production, communication and computing development, specialized in video games and electronic sports. Since 2000, the video games events and the activities of Games-Services have given rise to the publications of more than 2000 national and international press articles, the production of more than 500 hours of TV reports, and more than 2,000,000 Internet reviews all around the world. Games-Services manage directly all the logistic, marketing and sports sides of the events hosted. Games-Services run all the computing development, hosting and administration of all relevant Internet activities. Games-Services supervise the international Electronic Sports World Cup preliminaries and directly produce the qualifiers in France and the Grand Final.

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High resolution pictures of the previous editions: www.eswc-folio.com (© Games-Services)

Accreditation form: http://www.mondialdugaming.com/presse/press_accreditation.pdf

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